

# TV SMALL SIDED GAME

AGES 5 TO 16

## HOW TO PLAY

- Players are split into two teams
- Players will line up at each end of the field.
- The first game will start back to back with the ball balanced between their backs
- If one player scores, their opponent goes off, and a new player from the opposing team comes on with a ball.
- Players in line should have a ball at their feet ready to play one in if the ball goes out of bounds.
- There are no throw-ins, kicks ins, corner kicks, or free kicks. The goal is to keep the game fast.

## KEY COACHING POINTS

- Encourage quick play. Every player in line should have a ball at their feet ready to play one into their teammate if the ball goes out.
- Players must enter the field quickly to help players learn the transition. (i.e. attacking at speed and transitioning to defend as quickly as possible).
- Encourage the players to be positive with their play. This means taking a touch forward, toward the opponent, attacking at a fast pace.
- Attack the opposing player. This is where it's your job as a coach to encourage a lot of creativity. Moving the ball forward, accelerating past a player once they perform a move.
- Don't coach their every move, let me experience their own creativity. I know it's tough to remain silent in these situations, but the player has to be able to learn their potential and improve their developments through their own experiences.

